Web gaming app: Pig Game

Developed a 2 player game played with a Dice, where the number generated

for every die roll adds up to the score of the current player and the first player

to reach the score of 100 wins. But if number 1 is rolled, the player score

turns to 0 and it is the next players turn to play. The player can choose to

Hold, which means his current score gets saved and the player can start of

from this score for his next turn.

Technologies: Java Script, HTML, CSS